Playtest feedback form

|  |  |
| --- | --- |
| Name: Jowers97.5 | |
| Do you think the game is fun? (and why) | Depends what you’re doing. I had fun dashing about avoiding the enemies. When I was just shooting enemies it felt easy. |
| Did you find the game easy to learn to play? | It was challenging when moving about but easy when sitting and shooting (I don’t think I was playing it right) |
| Was the theme integrated well? | Can’t even remember what the theme was |
| How did you find the length of game play? | It was ok. |
| What did you think of the enemies in the game?  (Including boss fights) | It the same as the theme, the enemies weren’t rememberable. (I didn’t see everything because I didn’t get to the boss) |
| How did you find it navigating through the map? | I wasn’t sure where to go but I guess your type of game is supposed to be like that |
| What was your favourite part? | I enjoyed dashing about |
| What did you not like? | Shooting was boring. You can shoot enemies out of their sight with makes it very easy. |
| What did you find engaging about the game and would you play it again? | I liked the movement of the character. I would play it again but it’s not my type of game so I don’t know how long I would play. |
| Additional Feedback: | |